Black Roses SWD505 Engineering Software Systems Contribution Sheet

Team Members:

James Coyle (PM),

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Flaviu Orban (GD),

Flavio Fiori (QA)

Link to PBWorks: <https://naughtysquirrels.pbworks.com/n/home>

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| **No** | **Task Name** | James Coyle | Sean Khanna | Flaviu Orban | Flavio Fiori |
| (PM) | (SD) | (GD) | (QA) |
| **1** | Introduction to the whole team working on this project | \* | \* | \* | \* |
| **2** | Role allocation Justification | \* |  |  |  |
| **3** | WBS | \* |  |  |  |
| **4** | Gantt Chart | \* |  |  |  |
| **5** | Critical Path Analysis | \* |  |  |  |
| **6** | Risk Assessment | \* |  |  |  |
| **7** | Contingency Plan | \* |  |  |  |
| **8** | Weekly Deliverables | \* |  |  |  |
| **9** | Functional Requirements | \* |  | \* | \* |
| **10** | Non-Functional Requirements | \* |  | \* | \* |
| **11** | Class Diagram |  | \* |  |  |
| **12** | Activity Diagram | \* | \* |  |  |
| **13** | State Diagram |  | \* |  |  |
| **14** | Game Design Analysis | \* |  | \* |  |
| **15** | Level Design Layout |  |  | \* |  |
| **16** | Low Fidelity Wireframe |  |  | \* |  |
| **17** | High Fidelity Wireframe |  |  | \* |  |
| **18** | Working Project | \* | \* |  |  |
| **19** | Product Quality & Asset Licensing |  |  |  | \* |
| **20** | Analysis of Software Development Methodology |  | \* |  |  |
| **21** | Acceptance Tests |  |  |  | \* |
| **22** | Unit Tests |  | \* |  |  |
| **23** | Gameplay Video |  |  |  | \* |
| **24** | User Documentation |  |  |  | \* |

There are comments against asterixis which explain contribution.